ISABELLA BACKSTORY OUTLINE

* Introduction
  + Who she is
  + How old she is
  + Family info
* She meets Fairfox by accident
* She begins to see Fairfox more frequently, though never talks to him directly
  + Hears a lot of gossip about him through women
  + Her Aunt Lilly starts making small ‘suggestions’ during afternoon tea that Isabella should start taking an interest in Fairfox
* A ball is held at her home for her birthday (June 16th)
  + Goes out to balcony for fresh air and some privacy
  + Fairfox joins her – they speak for the first time
  + Fairfox takes interest in her – asks her to dance
* Fairfox begins to run into Isabella more regularly, she suspects that he is seeking her out intentionally instead of coincidentally.
* When they are not together, they begin to exchange letters, each letter she receives comes with a beautiful blue rose
* Season begins to change from summer to fall – another annual ball is held in the city by a business partner of her father’s
  + Fairfox asks to be her escort for the evening – she agrees willingly
  + They break away from the other party guests and take a stroll through the garden
  + Towards the end of the night when Isabella takes his hand, her vision goes fuzzy before slipping into unconsciousness.
* Next thing she knows is vague memories and pain
  + She wakes momentarily to find Fairfox hunched over her aching wrist, whispering mad and strange sweet nothings
* Wakes up alone and in her bed back home, her mother sitting beside the bed, telling her she had been kidnapped weeks ago at the ball and found on the steps of the manor that morning.
* When alone, she sees a letter and a single blue rose sitting on her night stand
  + She recognizes Fairfox’s seal and opens the letter immediately, confused and heartbroken.
  + “Now and forever: you are mine.”
* Years pass and her family grow older and begin to die, while she stays young and different, confused and anguished as of why.
* She scours all the libraries in her city and the towns near and far for any information that may tell her what she is.
  + She finally finds a mysterious and unlabeled journal, hidden in a library describing a being called an Elan and something called the Elan counsel. With a sickening revelation, she realizes the handwriting is Fairfox’s, like he left her this small clue for her to find, to play into his sick game.
* She leaves her home and begins to travel, hoping to find any information about Elan or the Elan counsel and the whereabouts of Fairfox.
  + She travels to Brund and works for a Grey Elf family by the Name of Noro as a nanny/governess to their new son (five years).
* She travels to Nenril under the guise of an Elf until she enters the city limits
  + Gets a job as a maid for the Jadehelm family
  + Meets Rowan Fenrir
    - Rowan saves Isabella from Elven Guards that recognize her from the gate
    - Rowan begins to hang about her more often, giving her baked goodies every so often as gifts
    - Isabella asks Rowan to teach her Elvish
    - Rowan teases her in front of the kids
  + Isabella tells Rowan about Fairfox
    - Rowan kisses Isabella in the library – Isabella decides to forget Fairfox and pursue a happy life with Rowan
  + Rowan and Isabella buy a house together
    - Isabella has a dream that Rowan gives her a bouquet of blue roses—one for every year she’s been an Elan—and once she touches them they all die, she looks up at Rowan only to find he’s crying blood, he smiles at her and laughs wildly.
    - Isabella wakes up in a panic and Rowan comes in from outside worried, only he’s holding a single blue rose, a gold ribbon tied around the stem. He says he found it outside on the front step.
  + Rowan dies
  + Crushed and utterly broken, Isabella goes and scours the libraries of the city one last time before leaving Nenril.
* Isabella becomes a more hollowed out shell of what she use to be, her personality darkening considerably.
  + She starts a rogue apprenticeship under an ex-guildmaster of a notorious criminal guild, rivalling only the most notorious Assassin’s Guild.
* After a few years of training, she then begins to travel east towards Era.
* She gets captured by Gnolls
  + She meets Jeffers
  + They both escape from the camp successfully
  + Jeffers convinces her to join the Queen’s Guild.